## Task 3.2

## Title

Computational energy innovation

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# GPU-SPHEROS: A GPU-Accelerated Versatile Solver Based on the Finite Volume Particle Method

Siamak Alimirzazadeh, Ebrahim Jahanbakhsh, Audrey Maertens, Sebastián Leguizamón, François Avellan

## Introduction

**GPU-SPHEROS** is a **GPU-accelerated particle-based solver** based on Finite Volume Particle Method (**FVPM**) which inherits desirable features of both Smoothed Particle Hydrodynamics (SPH) and meshbased Finite Volume Method (FVM) and is able to simulate the interaction between fluid, solid and silt [1]. With GPU-SPHEROS, the goal is to perform a industrial size setup simulations of hydraulic machines.



## Speedup

- On NVIDIA Tesla P100, GPU-SPHEROS is 5.5x faster than the CPU version running on a node with 2 x Intel® Xeon® E5-2660 v2 and also more than 6x faster compared to one Intel Broadwell based machine with 2 x Intel® Xeon® E5-2690 v4 CPUs.
- Throughput reaches 3x10<sup>5</sup> particles per second on Tesla P100.



## Octree-based neighbor search

- Memory access efficiency is a key point for GPU applications to be able to get a good performance.
- The data has been reordered using space filling curves (here, Morton curve) to improve memory access.
- An octree-based neighbor search algorithm has been implemented to find the neighbor particles.
- A highly optimized kernel has been implemented for parallel distance check between the particles.



## **Computing interaction vectors**

- FVPM can be interpreted as a generalization of conventional meshbased FVM.
- In FVPM, control volumes are replaced by overlapping particles and the exchange occurs through the interfaces defined by overlapping regions.
- GPU-SPHEROS has been developed based on spherical-supported kernels.



## Case study

- Fluid jet impinging on a flat plate
- · The pressure coefficient has been compared to experimental data.



## References

[1] E. Jahanbakhsh, A. Maertens, N. J. Quinlan, C. Vessaz, F. Avellan, Exact finite volume particle method with spherical-support kernels, *Comput. Methods Appl. Mech. Engrg.* 317 (2017) 102–127



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# **Efficient Finite Element Simulation Methods for Fracture Networks**

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## Motivation

Numerical simulations of seismic waves in fractured rocks can result in significant advances for the indirect characterization of such environments. In fact, attenuation and modulus dispersion are due to fluid flow induced by pressure differences between regions of different compressibilities. Understanding these mechanisms in fractured rocks may provide information not only on fracture density but also on fracture connectivity. The main bottlenecks for these kinds of simulations are:

- mesh generation; this requires human interaction to generate meshes which follow the geometry, thus making the simulation of realistic fracture networks unfeasible,
- solution of the FE system due to its complicated structure, the large jumps in the material parameters, the complex nature of the variables in the frequency domain.

#### Methods

We developed a novel FE software called Parrot to study attenuation and modulus dispersion of seismic waves caused by fluid pressure diffusion in stochastic fracture networks. The new application has been developed inside the MOOSE framework. The latter has been extended in order to work with complex variables in order to simplify the form of the FE system and to speed-up the solution process when parallel direct solvers are employed. In Parrot, Biot's equation are solved in the time-frequency domain. The algorithm comprises the following steps:

1. Generation of a natural fracture networks, e.g. using a power-law distribution for fractures lengths



2. Adaptive mesh refinement (AMR) starting from a uniform coarse mesh



3. Solution of the linear system: the generated mesh is used to solve Biot's equations. The different levels can be employed in a multigrid solution process. The library MOONoLith allows for the parallel transfer between arbitrarily distributed meshes.

#### Validation

To show the effectiveness of our approach, we consider the problem of a spherically shaped inclusion. For this problem, an analytical solution has been provided by Pride et al. (2004). Starting from a coarse mesh 16x16x16, we applied 4 adaptive mesh refinement steps.







Convergence



Scaling and speed-up



#### Discussion

The AMR approach allowed to reproduce the predicted attenuation and dispersion curves with a moderate number of unknowns (3M vs 135M of a uniform refinement approach). In particular, it confirmed the importance of having denser meshes at the interfaces where numerical inaccuracies are concentrated. The use of complex variables allowed to reduce the computational cost by a factor of 4 and the parallel direct solver MUMPS showed good scaling properties up to a moderate number of cores.

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# Parallel Methods for Contact Problems in Rough Rock Surfaces

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#### Earthquakes, Friction and Contact Problems

Earthquakes occur along pre-existing faults which start slipping when the effective normal stress falls below a certain threshold and the frictional strength between the two sides of the rock is below the shear stresses. Understanding the extent of the contact area is key to understanding the overall frictional behavior of rock fractures and to predict at which hydraulic pressures the two sides of a fault will start moving against each other.

## **Rough Rock Surfaces**

We use high resolution photogrammetry scans from granitic samples of the Grimsel test site in Switzerland. We then add three dimensional bodies around the surfaces and generate FEM meshes with non-matching surfaces.



Figure: Left: Left: Rock sample with horizontal fracture in hydraulic press [3] Right: generated 3D mesh

## Contact Formulation



Figure: Strong formulation of frictional contact between two bodies.

We use a finite element formulation of linear elasticity. A mortar method is used to transfer the contact constraints between the contact surfaces. The resulting constrained linear system is solved with a semismooth newton or a nonsmooth multilevel method. The later has the advantage that it is of optimal complexity and extends multigrid efficiency to contact problems: it neither requires a regularization parameter nor multiple outer iterations.



Figure: Left contact stresses for Hertzian contact. Right: contact stresses for rock sample

#### Pseudo-L<sup>2</sup>-Projections

To transfer the information from the contact boundary of one body to another and also for the Galerkin assembly of the nested multilevel hierarchy for the non-smooth multilevel method we use pseudo-L2-projections.

 $\mathsf{T}: \mathsf{V} \longrightarrow W: \int_{W} (\mathbf{v} - T(\mathbf{v})) \, \mu \, d\omega = \int_{W} (\mathbf{v} - \mathbf{w}) \, \mu \, d\omega = \mathbf{0}, \quad \forall \mu \in \mathsf{M}$ 

Equation: The pseudo  $L^2$ -formulation T is defined in a weak sense whereby the multiplier space M consists of biorthogonal basis functions.



Figure: Multilevel hierarchy used for one body problem.

#### Implementation

For assembly of the finite element system we use MOOSE and for the solution of the system we use the PETSc SNES solver interface. The computation of the discrete L2-projection carried out using libmesh and MOONoLith [1].



Figure: Left: one-body contact problem. Right: Strong scaling experiment.

We computed one- and two-body frictionless contact problems, and, for benchmark purposes, cubes with up to 2.1 million degrees of freedom. The method scales well up to 30 processes which were the limit of our test environment.



Figure: Cross section of the closing of two rocks in contact at timesteps t=0-4.

#### References

- [1] Krause, Zulian SIAM 2016
- [2] Dickopf, Krause Int. J. Numer. Meth. Engng 2008; 00:1-2
- [3] Vogler, Settgast, Annavarapu, Madonna, Bayer and Amann, submitted

Energy Turnaround National Research Programme



# A Multiscale Model for the Simulation of Sediment Impact Erosion

Sebastián Leguizamón, Ebrahim Jahanbakhsh, Audrey Maertens, Siamak Alimirzazadeh, François Avellan

## **Motivation and Problem Description**

The hydro-abrasive erosion of turbomachines is a **significant problem** worldwide. In the context of the Energy Strategy 2050, it is a problem which will become **more severe in the future** due to the retreat of glaciers and permafrost caused by **climate change**.

Our objective is to provide the **capability of simulating** the erosion process using the Finite Volume Particle Method [1]. Such simulations will become **advantageous** for both the **design** and the **operation** of the machines.

The erosion of hydraulic turbomachines is an **inherently multiscale process**, so its simulation is complicated. It demands a multiscale modeling approach.



#### Multiscale Coupling and Validation

A sequential multiscale coupling algorithm is used to provide closure to the macroscale model based on the results of a finite set of microscale simulations.



#### Macroscale Model: Sediment Transport

Turbulent sediment transport is computed in the macroscopic domain of interest.

- o Finite Volume Particle Method
- $_{\odot}$  Weakly compressible flow with k- $\epsilon$  turbulence closure
- Lagrangian sediment tracking accounting for drag, added mass, pressure gradient, turbulence dispersion, lift and interparticle contacts
- $_{\odot}$  Arbitrary Weibull sediment size distribution at the inlet



## **Microscale Model: Sediment Impacts**

Detailed thermomechanical modeling of the sediment collisions under constant impact conditions.

- Elastoplastic solid with the Johnson-Cook constitutive and damage models
- Thermoplastic and frictional heating
- Temperature-corrected Mie-Grüneisen equation of state
- $_{\odot}$  Arbitrarily shaped elastic or rigid sediments

## Spherical Particle Impacts against Solid



#### References

[1] E. Jahanbakhsh, A. Maertens, N. J. Quinlan, C. Vessaz, and F. Avellan, Exact finite volume particle method with spherical-support kernels, *Comput. Methods Appl. Mech. Engrg.*, 317: 02–127 (2017).

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#### SCCER-SoE Science Report 2017





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**ETH** zürich

Reactive flow patterns in fractured media

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## Abstract / Background

Reactive transport through irregularly fractured rock masses is a key phenomenon in ore-forming hydrothermal systems, geothermal systems, and many other geological processes. Assuming modelling of most other processes is already in place, the addition of RT as a simulation capability represents a steep increase in overall system complexity and computational expense.

Our approach to this problem includes a combination of the finite element and finite volume capabilities of our in-house CSMP++ flow simulation platform [1] with the GEMS3K [2] chemical equilibration code. Our current improvements include implementations in terms of OpenMP parallelism, heat transport, front end, and the creation of a higher-level modular re-usable code design.

## Methodology & key progress

Through operator splitting and a sequential solution approach we assume conductive heat transfer to take place mainly through rock while advective heat transport happens in the fluid. The resulting thermal-compressive effects are coupled to mass transport via a mass correction source terms detailed in [5]. Figures 1 and 2 present sample test simulations in 2D, and 3D respectively.



media. Heat is provided through the bottom boundary causing convective plumes to appear.

ent velocity fluid Magnitude

Thin fractures and wells can be modelled via a lower-dimensional-element approach (LDE), allowing for complex networks that would otherwise incur prohibitive amounts of mesh resolution due to large scale differences. (Figure 3)

nodal salt mass fraction liquic





Honoring the governing equations for compressible porous media flow and chemical transport in our simulator, we also designed synthetic geometries (Figures 4 and 5) to study the propagation of a dolomitization front using the chemical conditions of the benchmark by Engesgaard and Kipp [3].

Conditions chosen in that benchmark minimize feedbacks resulting from porosity changes, etc.. The left sides of the simulation boxes are applied a Dirichlet boundary condition for aqueous Mg and a left to right pressure gradient is applied to induce flow.



Figure 4 : In the model setup, calcite is considered to form a thin coating on pore walls and reacts to dolomite with the incoming aqueous Mg chloride solution. Due to thickness variations inside the fracture zones, their orientation in the fluid pressure field, and the effects of branching on fluid pressure gradients, the chemical front advances heterogeneously me : 21 day



Figure 5: Also here, non-uniformity of the geometry leads to heterogeneous advancement of the chemical front.

## **Conclusions & Outlook**

As sampled here, our approach is proving increasingly successful and is continuously tested on a variety of application problems. We are currently working towards adopting the CSMP++ "split node" approach [4] for reactive transport. Shifting focus on performance, we are also in the planning stages for CSMP++ native MPI functionality to be implemented and tested in combination with the GEMS library for simulations on distributed memory systems.

## References

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\*\*\*\*

(641 141)

- Medium (153 022)

10<sup>3</sup> 10<sup>4</sup> 10

Number of processes

0.8 scaling

0.6

0.4

0.2

10

- Idea

🔶 Large

10<sup>2</sup>

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[2] Rolf Krause and Patrick Zulian. SIAM Journal on Scientific Computing, 38(3):C307-C333, 2016.

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## SCCER-SoE Annual Conference 2017

## Investigating transport processes in 3D fractured reservoirs

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#### In cooperation with the CTI



## Introduction

- Two key aspects are relevant for sufficient energy production from enhanced geothermal systems:
- 1. Sufficiently high fluid production rates.
- 2. Maximum effective fracture surface area.
- Flow and transport behavior in 3D fracture networks strongly depends on **network-scale** and **fracture-scale heterogeneities** [1,2].
- This work presents:
- 1. Simulations of fluid flow and particle transport through **discrete fracture networks (DFNs)**.
- 2. The influence of network-scale heterogeneity on transport and effective fracture surface area.

## **Conceptual model**

## DFN

- Domain size: 10 x 10 x 10 m
- Fracture orientation: Random
- Fracture size distribution: Truncated power law
- Length correlated aperture
- Aperture permeability relation: Cubic law



Figure: Example of a discrete fracture network;

colors show the fracture permeability

Fluid flow simulation

• Steady-state flow

• Pressure difference between two Dirichlet boundaries: 0.01 MPa

## Particle transport simulation

- A **Lagrangian** approach is used to calculate particle transport through the network.
- Particles are injected at high pressure boundary and exit at low pressure boundary.
- Particles are **instantaneously** injected at all fractures which intersect the domain boundary.
- At each fracture which intersects the domain boundary an equal amount of particles are equidistantly injected.

## Effective surface area

Network-scale heterogeneity leads to preferential pathways for fluid flow and transport. Hence, the effective surface area depends on the network-scale heterogeneity.



Figure: Pressure in fracture network consisting of five fractures. Trajectories of 40 particles with travel time  $\left[d\right]$ 

## The following observations can be made:

- **Dead-end fractures** are less affected by flow and transport.
- Particle transport is **delayed** by transport through hydraulically less transmissive fractures.
- Major parts of the particles are transported on preferential pathways.

## Methods

Simulations are performed using *DFNworks* [3]. *DFNworks* is a code framework which allows to generate DFNs and model steady-state flow and particle transport. *PFLOTRAN* [4] is used to solve the flow part.

## Calculation of the effective surface area

- Percentage of fracture surface area which is affected by transport.
- Calculated based on the grid cells of the DFN mesh.
- Grid cell is considered to be affected by transport, if:
- a minimum of **n percent of all particles** is transported through the cell,
- the particles intersecting the cell are not within the 10% particles with the largest travel time.

## **Preliminary Results**

Two experiments have been performed:

- 1. Variing number of particles are injected in a single DFN.
- 2. Five different DFNs are generated based on equal network parameters. For each DFN, particle transport is simulated with 500 particles injected at each fracture.

For the two experiments the effective surface area is calculated for different percentage of considered particles.





Figure: Effective surface area vs. percentage of considered particles. Different cases with varying number of injected particles at each fracture. Figure: Effective surface area vs. percentage of considered particles. Realization of different DFNs with equal parameters. Injection of 500 particles per fracture

- The maximum effective surface area depends on the total number of injected particles.
- A minimum number of injected particles per grid cell at the domain boundary is required to calculate the effective surface area.
- If 1% of the particles are considered the effective surface area varies only over 2-3%, if a single DFN is considered.

## Outlook

- Make stochastic investigations for multiple fracture network parameters.
- Investigate the influence of in-fracture variability on the effective surface area.
- Compare results for the effective surface area to borehole analysis methods.
- Investigate the influence of effective surface area on heat extraction rates.

## References

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## SCCER-SoE Annual Conference 2017

# CSMP++GEM for reactive transport modelling with solid solutions

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#### Motivation

- Reactive transport models (RTM) with non-ideal multicomponent solid solutions and mixed gaseous fluids are necessary for modelling natural magmatic-hydrothermal and geothermal systems
- Widely used LMA (law of mass action) codes (e.g. TOUGHREACT, PHREEQC) cannot model such chemical systems efficiently
- Feldspars are among the most abundant minerals in the Earth's crust. Alkali feldspar is a non-ideal ternary solid solution with end members K-feldspar, Albite, Anortite and a miscibility gap

#### Methods

The CSMP++GEM reactive transport code:

- Control volume finite element method (CVFEM) to solve PDEs for two-phase flow and heat transport in terms of pressure, enthalpy and salinity on unstructured grids (Weis et al., 2014).
- Accurate thermodynamic representation of fluid properties Equation of state for a H2O-NaCl system (Driesner&Heinrich, 2007; Driesner, 2007).
- Chemical equilibrium calculations using the Gibbs energy minimisation method (GEM), implemented within the GEMS3K code (Kulik et al.,2013; Wagner et al., 2012).
- Sequential Non-Iterative Approach (SNIA) for transport-chemistry coupling for fast reactive transport calculations (compared to SIA and fully implicit methods).

700

650

600

L 55

500

450

Sanidine

Sanidine-Albite solvus at 1kbar

two phases

x(Ab)

Albite

single phase

#### Alkali Feldspar solid solution with non-ideal mixing

- 3 end-members: • Albite (Na)
- Sanidine (K)
- Anorthite (Ca)

Multi-component Van Laar

**model** (Holland & Powell, 2003) describes the mixing properties in an asymmetric system:

- one binary interaction parameter per pair of end-members,
- one scaling parameter (size parameter) per end-member.

implemented in TsolMod library (Wagner et al., 2012)

#### 1D model setup: Albitisation of K-feldspar







#### Conclusions

- $\bullet$  Coupled RTM code CSMP++GEM can model reactive transport with non-ideal solid solutions and non-ideal fluids
- When modelling with pure phases instead of solid solutions, the speed of mineral replacement and the resulting pH evolution can be miscalculated
- At higher temperatures, it is especially important to consider solid solutions because of generally higher miscibility

#### References

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